

CONTINGENCY PLANS

Having a contingency plan for your block party is a necessity. You never know what type of change to your original plan might come up. Reasons for change to your block party might include inclement weather, excessive heat, medical emergency, or even a larger-than-expected attendance. Here are some ways you can easily pivot and continue the party for everyone safely.

TIPS

- Check weather conditions on the days leading up to your event and be prepared if rain or storms are on the radar, even if it looks like a low percentage probability.
- In the event of needing to, open up your house and have it prepared to accommodate the size of your party.
- Consider other parts of your home like a garage or carport to take shelter for a temporary amount of time or to continue the party.
- Feel free to ask for help from your neighbors by developing a team that can help move the party.
- Focus on the good and continue the party by playing music, pulling out a couple of board games, or just simply focus on the group to continue hosting.
- Have shaded areas and plenty of water around to make sure everyone is cool and hydrated on a hot summer day outside.
- Have a first-aid kit on site, ask around to see if anyone is a medical professional and or knows CPR, and also know where the closest hospital is located.

THINGS TO KEEP IN MIND / AVOID

- If weather conditions cause you to move your party indoors, make sure your home is prepared to accommodate your guests. Things to keep in mind would be making sure your HVAC system in your home is working properly in order to keep everyone comfortable, cleaning your home before guests arrive so they aren't showing up to an unwelcoming environment, or even making sure pets are put away just in case someone has pet allergies or fears.
- Think through every "what if" scenario that you can and put an action plan in place for each one of them that you can.

HELPFUL LINKS

[CONTINGENCY PLANS FOR OUTDOOR EVENTS](#)

[THE IMPORTANCE OF SAFETY PLANNING AND PREPARATION](#)